



WELCOME TO THE FLOW FACTORY...

Are you ready to make your own style?! Sure you are ! But first, some small things so you can dance safely and give your best !

Do not forget that:

The competition is a way to **improve and understand your potential**. Use it to learn and grow.

Sure you are battling another team. But you are **challenging yourself first**.

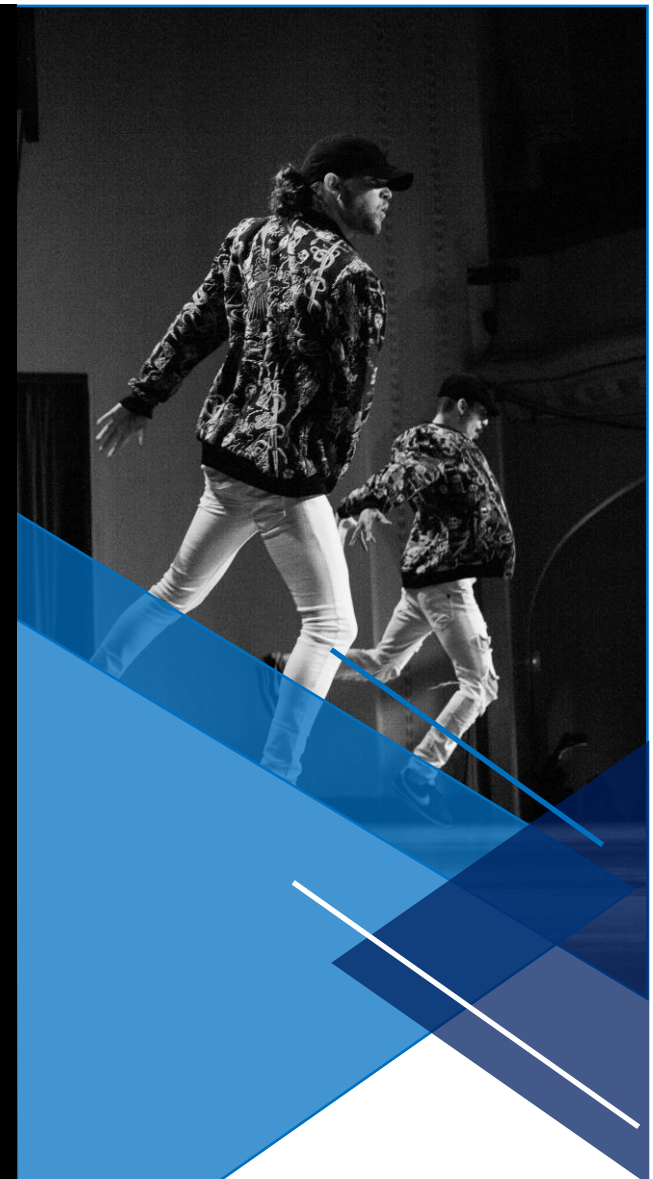
Respect is above all. We expect the teams to battle in a healthy way and **support each other** as well as the result of the battle. Whenever you lose or you win, **the results reflect hitting the judges' criteria**. Shake hands and support the movement.

Enjoy the tour and the adventure. We are looking forward to see the product of your **creativity, talent and efforts**.

PRESELECTION INFO

All teams must follow the process of registration as specified on the website. (www.yts-festival.com)

- Only 8 teams will be selected from the videos to participate to the FLOW FACTORY salsa battle (the organization reserves the right to accept more teams).
- We encourage the fusion of styles as long as the essential elements of salsa are mastered (count structure, dancing on time...)as well as musicality, attitude and technique. Teams will be selected by the organization based on these criteria.
- Selected teams will be contacted middle of september and more information will be provided.
- All selected teams will receive a PARTY PASS which gives access to all 4 parties.
- Teams will be able to buy a WORKSHOP PASS directly at the entry after the competition.
- Winners of the battle will receive a FULL PASS. If they bought one in advance it will be reimbursed.
- Transport and accomodation are to be organized by the participants.



FLOW FACTORY!

Salsa Battle •

By YTS PRODUCTION



BATTLE RULES

DANCE YOUR STYLE

The main style of the competition is **Salsa**. We expect participants, as in the preselection, **to master the ESSENTIAL ELEMENTS of the dance** before adding any other style. (ex: count structure, dance on time...)

We **encourage the fusion of styles** during battles. More influences are shown more the judges will take them into account.

The fusion that you add should be in **relationship to the music and interesting**, as much as the technique, musicality and attitude.

Do not feel trap by the style of the music, let your **creativity express** those different styles.

THE BATTLE BEGINS

The 8 teams will be randomly selected to start the battles. The process of battle will be: **1/4 finals, 1/2 finals, 2nd vs 3rd final and the big final. 8 battles in total.**

The **spinning of a bottle** will decide which team starts the battle.

Each battle **has 4 rounds** and each dancer has 2 turns:

R1 = dancer 1 team A (1min) vs **dancer 1** team B (1 min)

R2 = dancer 2 team A (1min) vs **dancer 2** team B (1min)

R3...dancer 1 team A...etc

In case of equality an extra round will be danced

PHASES

Each team has the right to use **1 phase** per battle.

A phase is a **small routine** that you can prepare in advance with your partner. It can be a **partnerwork or/and a footwork routine**.

The phase can **last the whole turn of a dancer or a part of it**. If it does not last the whole turn, the dancer which turn is must keep dancing until the end of the round.

There are 8 battles so you can prepare **up to 8 phases**, if you want.

CRITERIA OF JUDGEMENT

Dancers will be judged based on the following criteria:

Musicality (interaction with the music, hitting accents, change of energy)

Attitude (performance, interaction with the environment, presence)

Technique (precision, cleanness, complexity)

Originality (variations of styles, add your flavor, be you, be awesome)

JUDGES PANEL

There will be in total 5 judges and each judge has only 1 vote:

1 Cuban judge

1 Porto judge

1 Other style judge

1 Other style judge

1 YTS Festival judge